

Juppie

Great new ideas for games

For 2 and more
players aged 4
and over



Do you already know Juppie, the card game for people with eagle eyes? The friendly flight attendants will bring you the game on every SWISS flight.

Today, we will present you with two great ideas of how to play the card game.

All you need is Juppie and at least one other player.



Game idea no. 1: Treasure hunter

Each player is dealt one card that is placed face down in front of him. All other cards are placed in the middle of the table as an open deck, so that they are well visible to all players.

And off we go!

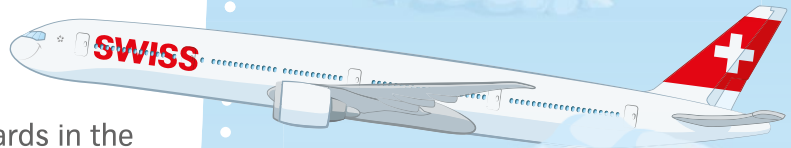
On the word 'go', all of the players turn over their cards at the same time. Now, one has to be quick off the mark: Who can discover the symbol that is printed both on his own card and on the top card of the pile in the middle first? The player who finds it, names it out loud and is allowed to take the card from the pile and place it on top of his card face up.



Now there is a new card on top of the pile in the middle and the game starts all over again: Who will find the symbol that appears twice fastest this time?

Who wins?

The game carries on until all of the cards in the middle have been distributed. The person, who has collected the most cards, is the winner.



Game idea No. 2: Symbol race

First of all each player is dealt a card, which he places in front of him face down. The rest of the cards are placed in the middle of the table as an open deck.

And off we go!

The game starts by all players turning their card face up at the same time. Now each player tries to find the symbol that is printed both on the card in the middle and on the card of another player. The player that discovers the symbol, names it out loud and places the card from the open deck on top of the card of his co-player. The game continues with the next card from the pile - until all of the cards are distributed.

Who wins?

The player with the least amount of cards at the end is the winner.

